

6. RADIO CIRCUITS AND SYSTEMS

Chapter 6.2 Signal Processing

ARRL Amateur Extra Class





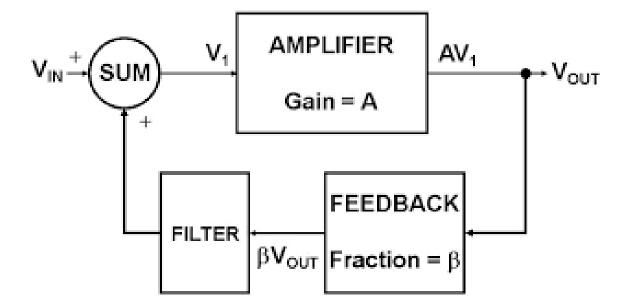




Oscillator circuits

Need three pieces:

- Amplifier
- Feedback
- Filter



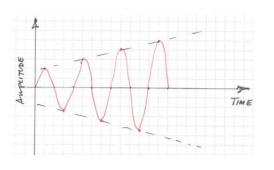


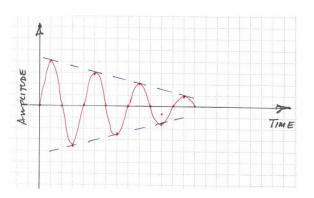


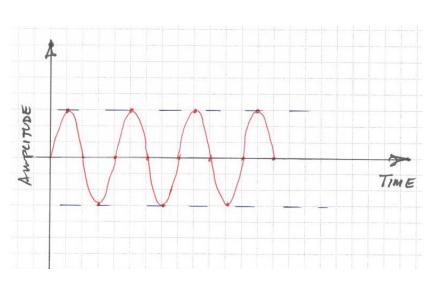
Oscillator Feedback

Feedback

- Positive
- Negative
- Neutral











Oscillator (in)stability

Instability

- Temperature changes
- Leads too long/in the wrong place
- Capacitive/inductive impedances
- Circuit layout
- Unchecked positive feedback

Need **Neutralization**: Controlled feedback



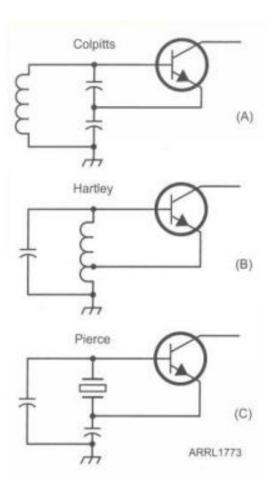


Oscillator Types

Three types of oscillators

- Colpitts
 Reactive divider using Capacitors
- Hartley
 Reactive divider using tapped inductor
- PierceQuartz crystal most stable

Colpitts/Hartley easy to make adjustable – VFO







Oscillator Crystals

Piezoelectric material

Crystalline material sandwitched between two metal plates

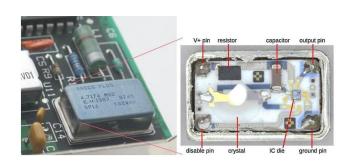
Resonant at a specific frequency

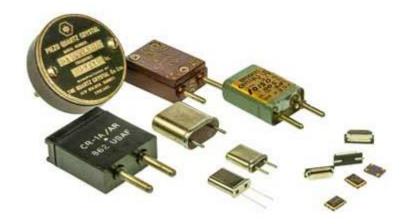
Equivalent to a LCR circuit

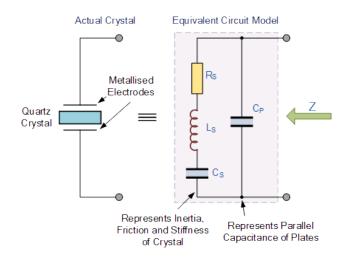
Stable over time & temperature

Need correct external capacitance

Oscillators:











Oscillator problems

Instability

Microphonics

- Frequency affected by vibrations
- Also issue with tubes

Thermal drift

Age

Murphy's Law:

"Amplifiers oscillate. Oscillators don't."





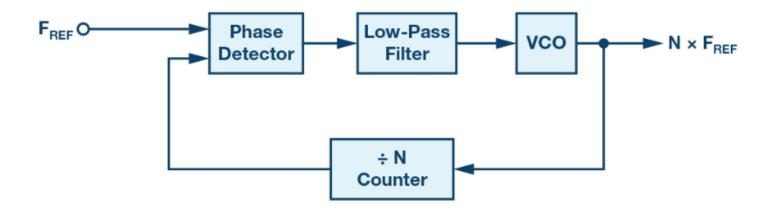
PLL

Phase Locked Loop

Using a stable reference to tune an adjustable oscillator.

Electronic "servo control" of the VCO

Can be used for FM modulation/demodulation







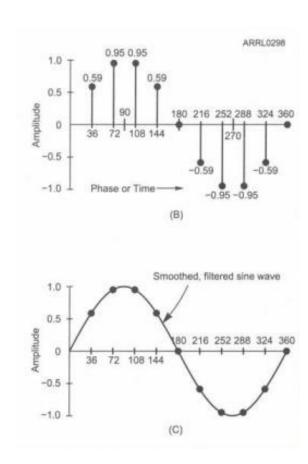
Modern Oscillators

Frequency Synthesis

DDS - Direct Digital Synthesis

Creating waveform with Digital-to-Analog converters

- Single crystal + processor + math
- Approximation not perfect
- Creates byproducts (spurs)
- Needs filtering







Mixers

Used to change the frequency of a signal

Outputs the *sum* and the difference of two inputs

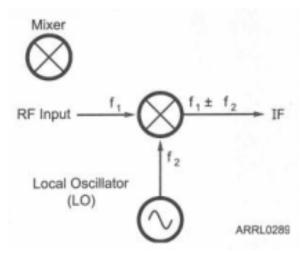
Useful in a receiver

Mix RF input with LO to produce IF => Single IF regardless of band!

Keep levels under control

Strong signals may overload causing spurious signals IMD; InterModulation Distortion









Modulation

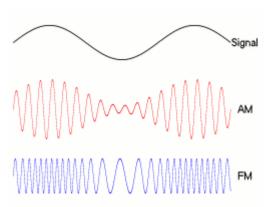
Adding information to an unmodulated signal (carrier)

The modulation method is what we call a "mode".

• FM, AM, SSB, CW

Baseband = the bandwidth of the information

- Voice frequency range
- Data rate







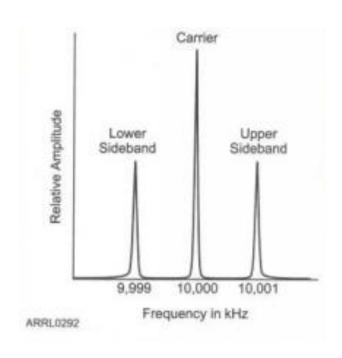
Modulation – AM/Sideband

AM - Amplitude Modulation

Carrier + both sidebands

SSB - Single SideBand

Remove carrier & one sideband







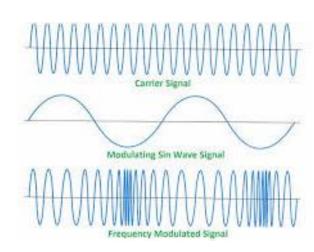
Modulation – FM/PM

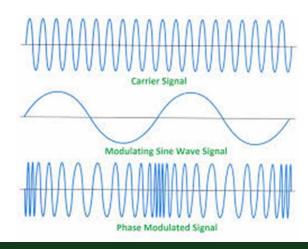
FM - Frequency Modulation

Vary the carrier frequency with the information signal

PM - Phase Modulation

Vary the phase with the information signal









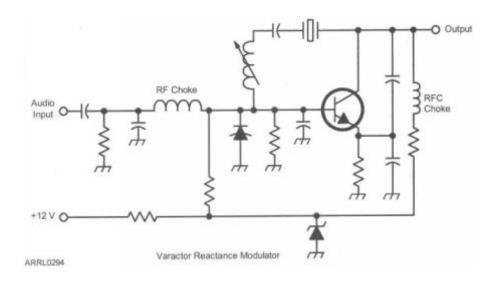
Modulation – FM/PM

"Direct" FM modulator

Reactance Modulator where the input signal directly affects the carrier frequency.

Example, using a Varactor Diode

"Indirect" FM modulator use a phase modulator.







Modulation - Emphasis

In FM, higher frequencies have lower energy.

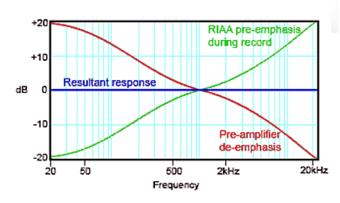
Needs boosting to sound good.

Pre-emphasis (Tx) -- De-emphasis (Rx)

FM bandwidth set by limiting amplitude

PM bandwidth depends on phase, set by limiting max frequency (low pass filter)









Demodulation

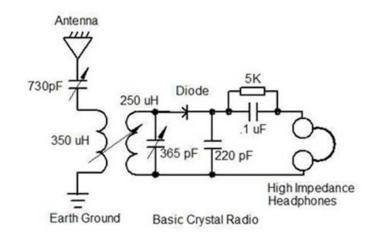
Detector – directly extracts the baseband signal from a modulated signal.

Example; Diode Detector

SSB, use product detector

Demodulator – reverses the modulation process More precicely reproduce the signal

FM, use **discriminator**





QUESTIONS?

ONLINE EXAM REVIEW AND PRACTICE QUESTIONS:

http://www.arrl.org/examreview